DEFENSIVE AND COMPETITIVE BIDDING			ADS AND SIGN	NALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE					
One level -6-16		Lead		In Partner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
Two level jump overcall: weak pre-emptive	Suit	Standard Lo	eads		NCBO:	
• • •	NT	4 <sup>th</sup> Best ger	nerally		PLAYERS: S M NIGAM & P K GUPTA (TEAM TALLURI)	
	Subseq		•		EVENT (Open/Women/Senior/Transnational)	
	Other: Inner	sequence (Jack v	vith KJ10xx)	1	HCL SILVER 2021	
	<b>1</b>	*				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS : St	andard			SYSTEM SUMMARY	
2 <sup>nd</sup> seat : Landy Transfer & Landy	Lead	Vs. Suit		Vs. NT		
2 Court Burney Transfer of Burney	Ace	7.57.5610		, 5, 1, 1	GENERAL APPROACH AND STYLE	
4 <sup>th</sup> seat: Landy Natural	King				Modified Precision (with 1NT opening being 15-17), Standard	
Total Larry Translat	125				carding	
	Oueen				1-11-11-15	
	Jack					
JUMP OVERCALLS (Style; Responses; Unusual NT)	10					
VOIM OVERCIEES (Style, Responses, Chusual IVI)	9					
Weak premptive	Hi-X					
weak premptive	Lo-X					
Reopen:		N ODDED OF I	DDIODITY . St.	andard, High: Enc.		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		rtner's Lead	Declarer's Le		SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	1 1	irtiler's Lead	Declarer's Le	ad Discarding	SPECIAL DIDS THAT WAY REQUIRE DEFENSE	
	1 2				111/10 2 * 10 10 2 *: 1: 4 4 1 4 1	
	Suit 2				1H/1S- 3c* or 1C-1S- 3c* is asking total controls.	
	3				1NT-2C	
YYG NYD ( G) RYJ N D N DYY	1					
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2				2D/2H/2S-3C* is artificial and shape asking relay.	
	3					
	Signals (incl	uding Trumps):				
			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses;	Reopening)		
, , , , ,	<b>-</b>			1 8/		
	2 <sup>nd</sup> seat: nor	mal take out doub	ole			
	4 <sup>th</sup> seat: bala					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24		<i>8</i> /			SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OF ENINGS- I.C. 14 OF 24	SDECIAL	ADTIFICIAL &	COMPETITION	VE DBLS/RDLS	STECHE FORCE (GTASS SEQUENCES	
Natural	SI ECIAL,	AKTIFICIAL &	COMILETITI	E DDLS/KDLS		
Naturai	Cummont dou	ble & redouble				
OVED ODDONENTS! TAKEOUT DOUDLE	Support dou	ore or redouble			IMPORTANT NOTES	
OVER OPPONENTS' TAKEOUT DOUBLE	┥ ├──				IMPORTANT NOTES	
D 1 11 ' 10 1	$+$ $\vdash$					
Redouble is 10 plus	$\dashv$ $\vdash$				PONGMICO	
					PSYCHICS:	

U	F	. OF	د ا							
OPENING	TICK IF ARTIFICIAL MIN. NO. OF CARDS NEG.DBL THRU		DESCRIPTION RESPONSES		SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING				
1.	Yes			Precision style 16 Plus	1D (0-7 or waiting), 1H/1S- positive					
	37	0		11.16	0. 1.1					
1 ♦	Yes	0		11-16,	Standard responses					
1♥				5 card major (Gen.)	2H (6-10), 3H is Inv., 1NT is NF, 2Nt is limit bal hand 11-12,					
				56.114: (6.)	3C is art asking controls,					
1♠ INT				5 Card Major (Gen.)	Major trf, 2Nt trf to club and 3c is trf to 3D					
INI	+		<del>                                     </del>		Major tri, 2Nt tri to club and 3c is tri to 3D					
2*				5 clubs with a 4 card major or 6+ clubs op hand	2D is asking to describe.					
2◆	Yes			Either major weak	2h is pass or correct, 2S is playable upto 3H. 2Nt is asking on which 3c is good hand with H suit., 3H is weak hand with H suit and same for spades.					
2♥	Yes			Weak, H and minor (5-5 type)	2Nt is asking other suit.					
2 🌲	YEs		<u> </u>	Weak, sp and lower (5-5 type)						
	†		1	7 1 ( 31 )						
2NT	YEs			Both Minors weak						
3.		6 plus		Premptive (gen 7 cards wk)						
3♦		6 plus		Premptive (gen 7cards wk)						
3♥				Premptive (gen 7 cards wk)						
3♠				PRemptive (gen 7 cards wk)						
23.7m										
3NT	-		-	To Play (gambling)	<del>                                     </del>		<u> </u>			
4*	<del>                                     </del>	-	<del>                                     </del>	Premptive						
4 <b>★</b> 4 <b>♦</b>	<del>                                     </del>		<del>                                     </del>	premptive						
4♥				To Play						
4 🖍				To Play						
4NT				-						
5♣				To Play		HIGH LEVEL B	DDING			
5♦				To Play						
5♥				-						
5♠				-						
<u> </u>										