

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8+ hcp 4/5+ cards, can be light in non vul and passed hand partner
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct:(15)16-18 balanced, in case of minor may not have stopper
Balancing: (11)12-14 may not have stopper
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak preemptive,
Reopen: Usually strong
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Single cue bid: Upper two suit, 2nt: lower two, 3C: high & low
Dbl cue bid: stopper asking
VS. NT (vs. Strong/Weak; Reopening)
<i>Against 14-16/15-17/16-18 direct seat:</i> Dbl: 5+m 4M, 2C: majors
2D: single suiter major, 2H/S: H/S+minor, 2nt: minors
<i>Balancing seat:</i> Dbl- single suiter, 2C: C+higher, 2D: D+higher
2H: both major, 2S: Single suiter S preemptive
<i>Against 8-12/12-14 direct and balancing seat:</i> Dbl: penalty
2C: single suiter, 2D: majors, 2H/S:H/S+minor, 2nt: minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl: takeout, 2nt: 16-18, 3nt: to play
4C:C+ major, 4D: D+ major, 4nt: 2 places to play
VS. ARTIFICIAL STRONG OPENINGS- i.e., 1♣ or 2♣
Vs 1C strong: transfer style (Dbl-D,1D-H,1H-S,1S-C) 1nt: single suiter, 2C: C+H, 2D: D+H, 2H:H+S,2S:S+m, 2nt: minors
Vs 2C strong: same as 1C strong
OVER OPPONENTS' TAKEOUT DOUBLE
1M-(X)- transfer style
1m-(X)-ignoring dbl

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	2 nd /4 th	3 rd /5 th	
Subsequence	Remaining count	Remaining count	
Other: Reverse Smith Echo in NT defence			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AKx/AKxx+	
King	AK/KQ+	KQJ+ KQ10+	
Queen	QJ+	QJ10+	
Jack	J10+ / KJ10+	J109+/KJ10+	
10	109+/10x/H109+	109+/10x/H109+	
9	9x/H98+	9x/H98+	
Hi-X	Odd Count		
Lo-X	Even Count		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude, low enc	Count	High odd enc
Suit 2	Count, upside down	Suit preference	Low odd neutral
3	Suit preference		Even other two
1	Attitude, low enc	Reverse Smith echo	High odd enc
NT 2	Count, upside down	Count	Low odd neutral
3	Suit preference		Even other two
Signals (including Trumps):			
Trump echo shows higher suit interest or ruffing somewhere			
Upside down count attitude			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
12+ hcp usually 11 cards in other 3 suit, can be light if partner is passed hand			
Reopening Dbl can be light in case of trap pass with off shape			
Balancing dbl is 9+ hcp			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Dbl upto 2H, Lead directing Dbls, Responsive dbl,			
Lightner dbl against slam contract asking for unusual lead			
Dbl against bergen raises is take out in bid major by opponent			
Rdbls usually penalty oriented, sometimes lead directing			

W B F CONVENTION CARD
CATEGORY: Green
Team: Maximus
PLAYERS: Rashedul Hasan Ripon/Bishwajit Saha/Rifatul Islam
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Major with Gazzili, Better minor, 2/1 Game Forcing
2D: Weak in any major
2H/2S: 5H/S with 5 card unknown minor
1nt: (14)15-17 hcp may have Singleton A/K
2nt: 20-21 hcp may have Singleton A/K
2C: 22+ hcp any or Game Forcing hand
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D: Weak in any major
Opening 3nt: Gambling solid 7 card minor, no outside A/K
SPECIAL FORCING PASS SEQUENCES
After GF sequence and opponent sacrificing pass is forcing
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DB L THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4H	12-21 hcp, if 18-19 bal D may be longer than C	1C-1D/1H/1S nat,1nt:8-10,2C:12+ 5+C,2D:10-11 5+C, 2H:5+S 4+H 4-9 hcp, 2S: weak C or GF with shortness,2nt: bal inv, 3C: 7-9 5+C, 3D/3H/3S: splinter, 3nt: to play	After 1C-2C, 2D is any min, rest are non min nat	Natural progression
1♦		3	4H	12-21 hcp, if 18-19 bal 5 card D is confirmed	1D-1H/1S nat,1nt:6-10,2C:12+ 5+C,2D:10+ 5+D, 2H:5+S 4+H 4-9 hcp, 2S: inv with C ,2nt: bal inv, 3C: weak D or GF with shortness, 3D:7-9 5+D, 3H/3S/4C: splinter, 3nt: to play	After 1D-2D & 1D-2C, 2H/2D is any min, rest are non min nat	Natural progression
1♥		5	4H	12-21 hcp	1H-1S nat, 1nt: semi forcing, 2C: GF 0+C, 2D: GF 5+D, 2H: 8-10 3 H, 2S mini spl (8-10), 2nt: 10-12 bal 4+H, 3C/3D: MR 7-9 hcp, 3H: preemptive, 3S: void splinter, 3nt/4C/4D: Splinter, 4H: preemptive	Relay asking for shape, high to low Gazzili for 1H-1S & 1H-1NT	Natural progression Reverse Drury
1♠		5	4H	12-21 hcp	1S-1S :1nt: semi forcing, 2C: GF 0+C, 2D: GF 5+D, 2H: GF 5+H, 2S: 8-10 3S, 2nt: mini splinter (8-10), 3C/3D: MR 7-9 hcp, 3H: 10-12 4+S bal, 3S: void splinter, 3nt/4C/4D: Splinter, 4H: preemptive	Relay asking for shape, high to low Gazzili for 1S-1NT	Natural progression Reverse Drury
INT				15-17 may have singleton A/K	Stayman, all suit transfer, 1nt-3C:4351/3451,3D:4315/3415,3H:3145/3154,3S:1345/1354, 4C/4D:H/S transfer, 4H/S to play	1nt-2c-2D/2H/2S: 3C is shape asking After transfer and bidding minor, we show fit no fit dbl fit bids	Lebensohl
2♣	y	0	4H	22+ hcp or any GF	2C-2D: waiting,2H/2S/3S/3NT:S/H/C/D with top honors,2NT: minors, 3C/3D:C/D+major,3H: majors	2C-2D: 2H forces 2S, 3H (4441) 3nt: long minor,3S (25-26),2nt: minors 9+,3C/3D nat	Dbl weak, pass strong, nat take out
2♦	Y	5+	4H	Weak in a major 4-10 hcp	2D-2H/2S/3H/3S: p/c,2nt asking strength,4C: transfer major	2D-2nt-3C: good preempt (3D relay),3D/3H (transfer bad hand),3nt (solid M)	Dbl penalty
2♥		5	3S	5H+any minor 4-10 hcp	3C/4C/5C: pass or correct, 2nt asking for minor GF 4H to play	Natural progression	Dbl penalty
2♠		5	3H	5S+any minor 4-10 hcp	3C/4C/5C: pass or correct, 2nt asking for minor GF 4S to play	Natural progression	Dbl penalty
2NT				20-21 hcp may have singleton A/K	Puppet stayman, transfer, minor stayman,	Natural progression	Natural progression
3♣		6+		Premptive 6/7+ cards, dbl is penalty after opponents' intervention			
3♦		6+					
3♥		6+					
3♠		6+					
3NT	y	7		Gambling, solid 7+ cards minor, no outside A/K, 4C/5C is pass or correct, 4D: slam in, Dbl after opponents' intervention is penalty			
4♣		7+		To play preemptive			
4♦		7+					
4♥		7+					
4♠		7+					
4NT		No bid		To play preemptive			
5♣		8+					
5♦		8+					
5♥		8+					
5♠		8+					
				DOPI, ROPI, DEPO, EKC			