

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Aggressive 1 level O/C, lower the points better the suit, 7-15 HCP at 1 level, 11-15 at 2 level, Reopening can be on weaker values.
Responses: Natural (1lev NF, After 2+ level New suit = F1),
NTs=limited, CUE = SUPP . Jump raises = PRE. JUMP CUE: splinter

1 NT overcall (2nd/4th Live; Responses; Reopening)

2nd: 14-17 bal (subs. auction as after 1nt opening)
4th: Other suits Weak Hand: DBL shows stronger hand
Reopening NT=10-14

Jump Overcalls (Style; Responses; Unusual NT)

Aggressive style, WJO - WK, 6+ cards, 3 level cue stopper asking,
Over Weak 2M Direct 2NT=15-18 hcp, any bid natural

Direct and Jump Cue Bids (Style; Responses)

Micheal, Unusual 2NT, min 9 cards, Jump cue = Asks for stopper

VS. NT (vs. Strong/Weak; Reopen: PH)

Agnst NT -DONT

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Take Out DBLs, 2NT : 14-17, (4M)-4NT=any strong 2-suiter

VS. Artificial Strong Openings

NIL

Over Opponents' take out double

Over 1M opening and Opps X, ignoring the double, Over 1m opening...1level bids are ignoring the double , RDBL=10hp+, looking for penalty

LEGEND: INV = Invitational. GF = Game Force. M's = Majors. m's = minors. OM = Other Major. Om = Other minor. cd = card. WK = Weak. BAL = Balanced. SUP = Support. NAT = Natural. PRE = Pre-emptive. CONS = Constructive. GT = Game Try. STR = Strong. Q = Cue bid. ENC = Encouraging. CNT = Count. F1 = Forcing for 1 Round. RESP = Responsive. O/C = Overcall. WJO = Weak Jump Overcall. ART = Artificial. XFR = Transfer. SOL = Solid.

Leads and Signals

Opening Leads Style

	Lead	In Partner's Suit
Suit	3rd / 5th. Hi/w 2 cards, False	3rd / 5th. Hi/w 2 cards, False
NT	4th best, False	4th best, False

Subseq	Low =interest, Present Count	
	Other: NT ⇒K asks count or unblock; A for att. High level or X'ed suit contracts ⇒A asks ATTitude, K asks for count. Leads could be deceptive.	

Leads

Lead	Vs. Suit	Vs. NT
Ace	AKx / AKxx(x)	AKx / AKJ10x / AK+
King	AK / KQ / KQJ(x) / KQT(x)	KQ / KQJ(x) / KQT(x)
Queen	AQJ(x) / QJ(x) / QJT(x)	AQJ(x) / QJ(x) / QJT(x)

Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	ATT, low=ENC	Hi/Lo= odd	Low = encouraging
2 nd	Hi / Lo = odd	Count, S / P	CNT, Hi/Lo= odd
3 rd	S / P		
NT:	ATT, low = ENC	Sm, Lo =ENC	Low = encouraging
2 nd	S / P	CNT	original Count
3 rd	Original Count		

Takeout Doubles (Style; Responses; Reopening)

Style: Opening values. Responses: cue GF, jump=8-10.
Reopening: Opening Hand

Special, Art and Comp Dbl/Rdbl's

Most low level DBLS are T/O. NEG+RESP+COMP DBL (showing Take Out-distr),



WBF

Convention
Card



System: 2 over 1 GF Natural

Players	Salil Kanj Jalan	Ashok Kedia
BFI MP No	KS001155	KS000996
NCBO		Category GREEN
Event		

System Summary

General Approach and Style

5542 Openings. 2/1 GF. 1NT resp over 1M: Semi Forcing, Bergen (Only 3D) over 1M in 1st and 2nd seats. 2 way drury, 3C response against 1M opening shows 8-11 hcp with singleton somewhere
1NT=15-17, 2NT= 20-21, ART Strong 2C opening (22+/8+ tricks or any 4 los-er hand). CARDING: UDCA, Leads: 3/5th in suit, 4th in NT.

Special bids that may require defence

3NT = 4 level minor preempt
Competitive Cue = Limit Raise or better. 4 card Bergen raises. Light opening.

Intervention over 1nt

After 2 level intervention over our 1nt, double is stolen bid for 2C, Other doubles value showing, Lebensohl, Redouble SOS after double..

Important notes that don't fit

Weak Jump Overcalls, system on over our 1NT overcall

Psychics - Never

	Art	Min	Neg	Description	Responses	Subsequent Auction	Passed Hand Bidding	
1C		2	3S	11- 21 hcp, 2+	1D = 3+, 1H/S = NAT 4+ F1, 1/2NT = 8-9 /10-12, 2C = .Inverted minor (denies 4 card M) FG, 2D = 4441 Or 544 15 plus HCP, 2H = 5+ Sp, 4+H, 5-7, 2S = 10-11 balanced or 5-9 with singleton, 5+support, 3C = Preemptive	After 1C-2C raise, Major bid shows stopper in that suit, 2NT=both major stopper, Xyz, where 2C is invitational and 2D is GF, minorwood and splinter after inverted m		
1D		4	3S	11- 21 hcp, 4+,	1H/1S= NAT 4+ F1, 1/2NT = 6-9 /10 -12. 2D = Inverted minor (denies 4 card M) FG, 3D= PRE. 2H =5+ Sp, 4+H, 5-7, 2S = 10-11 balanced or 5-9 with singleton, 5+support, 3D= Preemptive	After 1D-2D raise, Major bid shows stopper in that suit, 2NT=both major stopper, Xyz, where 2C is invitational and 2D is GF, minorwood and spl after inverted m		
1H		5	4D	11-21, 5 card H	1S= NAT 4+, 1NT=SemiF, 2C=GF Art, 2D= NAT 5+ & GF., 3C = 8-11 singleton somewhere, 3+ card Sup, 3D = 8-11, 4 card Support, 2H = 8-10, 3 card Sup, 3H = <7 HCP, 4 card Sup, Jacoby 2NT	After Jacoby 2NT, 3 level bids show shortness and 4 level bids show length	After 3rd / 4th hand opening :2D (3 card SUP) / 2C (4 card SUP) Drury 10-11 , 1NT = Semi Forcing, 2NT =NAT	
1S		5	4D	11-21, 5 card S	1NT=SemiF, 2C=GF Art, 2D/2H= NAT 5+ & GF., 3C = 8-11 singleton somewhere, 3+ card Sup, 4 card Sup, 3D = 8-9, 4 card Support, 2S = 8-10, 3 card Sup, 3S = <7 HCP, 4 card Sup, Jacoby 2NT	After Jacoby 2NT, 3 level bids show shortness and 4 level bids show length	After 3rd / 4th hand opening :2D (3 card SUP) / 2C (4 card SUP) Reverse Drury 10-11 , 1NT = Semi Forcing, 2NT =NAT,	
1 NT		---		15-17, can have 5 card major and 5422 distribution. Singleton Honor Possible. 6331 with 6cd minor possible	2C =F1 Stayman. 4 way transfers, Supper accept by jump accepting in Majors, bidding one level below for Minors,Stolen bid for 2C, Systems ON if 1NT is doubled or overcalled 2C	Responder's new suit after transfer =NAT,GF Smolen		
2C	X	0		Forcing STR, 22+, if BAL, or 8+ tricks or 4 loser hand	2D waiting, semi-positive GF, 2H- BUST 0-3 points Suit bids natural with 1.5 Tricks or any 9 points. 2NT=9+ H suit 3H/3S = 4 to 7 HCP, 6 card suit		After 2N -Same bids as over natural 2NT	
2H		6		Weak	2NT: enquiry, new suit is F1			
2S		6		weak	New suit F1			
2NT		---		20-21 Semi Bal. Can have 5card Major / 6card minor	3C= Puppet, 3D/3H =TRF's to H/S,			
3x		7/6		Natural Preempts	Natural, New suit = F1,	4N = RKC		
4m	X	7,8 or 9		To play. Pre-emptive.	4NT = RKCB			
High Level Bidding / Slam Conventions								
4M		7 or 8		To play. Pre-emptive.	4NT = RKCB	0314 Roman Key Card Blackwood: 4NT = RKCB; Minorwood 4C and 4D as RKCB in C and D when suit agreed and gf established, EKC, If minor suit agreed at 4 level, then next higher bid is RKC, Cue style: 1st or 2nd round control up the line, Splinter		