


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
overcall: 8-17 HCP 4+card. Vul – Sound Resp: Cue F1; new suit: Forcing @ 1 level; NFC @ 2 level; take-out double: up to 4♥
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd: 15-18 4th: 10(11)-14(15) Resp: same as our INT opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: Weak Michael/Leaping Michaels: Either weak(8-11) or strong(>16) Reopen: aggressive Unusual over Unusual (Lower for Lower)
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT (vs. Strong/Weak; Reopening;PH)
Weak/Strong: Woolsey; 2♣=MM; 2♦=M; 2♥=♥+min 2♠=♠+min DBL=min+ Major (14+/values if weak NT)
Balancing: Same PH = same
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2NT: 15-18 nature, then Stayman & Transfer Michaels/Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL=MM; NT=mm
OVER OPPONENTS' TAKEOUT DOUBLE
XX= 10+ , New suit = NF, NT=nat

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th	
NT	2 nd /4 th	2 nd /4 th	
Subseq	2 nd /4 th	2 nd /4 th	
Other: A/Q asks for unblock; MUD			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	standard	standard	
King	standard	standard	
Queen	Standard	standard	
Jack	standard	standard	
10	standard	standard	
9	standard	standard	
Hi-X	Even; encouraging	Even; encouraging	
Lo-X	odd length	Altitude (high encourage)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ASC	ASC	ASC
Suit 2	ASC	ASC	ASC
3	ASC	ASC	ASC
1	ASC	ASC	ASC
NT 2	ASC	ASC	ASC
3	ASC	ASC	ASC
A=Attitude, S=Suit Pref, C=Count			
DOUBLES			
DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening)			
OPP Open: other 4+ M or 16+HCP any shape Resp: Best suit, cue=F1, 1N=7-10, 2N=11-12			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
slam: Lightner X, Cooperative X Negative X to 3♦ 3-card Support X/XX XX to show first control			

W B F CONVENTION CARD

CATEGORY:Green
Country: India
PLAYERS: Joyjit Sensarma & Biswajit Poddar
Event: General
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF always, 2♦ is weak in either Major 2♥/2♠=10-13 , 6+M Major: 5cM, J2N, 1N 1RF, Bergen raise(3♣ 7-11) Minor: inverted (force to 3NT/5min), 2 way CB INT Openings: 15-17 (Lebensohl after OPP overcall)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3-card supporting double/redouble for M, drury Over ART Openings, DBL=MM, NT=mm
1♣-2♦;1♦-3♣= 9-11 4+ ♣/♦ DON'T Runout in both seats 1 minor – 2M = 5♠/4+♥,(5-8/9-11)
SPECIAL FORCING PASS SEQUENCES
Standard forcing pass sequence when know we are stronger than opponents
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	12-21 HCP, 3+card ♣	Inverted min GF (1♣-3♣=pre-emptive; 2♦=Limit) 2♥/2♠=5♠/4+♥; 2N=11-12, 3N=13-15	2 way check back Stayman only after 1NT rebid 1m-1♠-1N-2♥=nonforcing	new suit=forcing(10+ at 2 level).
1♦		3	4♥	12-21 HCP, 3+card ♦ minor 44 open 1D	similar to 1♣; 1♦-3♣ is LR	1m-DBL-3m is mixed raise	
1♥		5	3♠	12-21 HCP, 5+card ♥	1NT forcing; 2N=12+, Jacoby; 3♣=7-11; 3♦ is 12-14 with 3♥; 2♠ is 10-11 with 3♥+any singleton; Fit Jumps by PH. 3♠ is mini splinter and 3NT is ♠ splinter	1♥-(x)-2♦=8+(3♥), 2♥=3-7. 1M-X-3M is mixed raise	2♣: reverse Drury; 2NT is always 4+ trumps, LR+
1♠		5	4♥	12-21 HCP, 5+card ♠	similar to 1♥; 3♠=PRE; 1♠-3NT=mini splinter; 1♥-3♥=10-11, 3♠+splinter	1♠-(X)-2♥=8+(good raise); 2♠=3-7	Same
INT			No	15-17 balanced	2♣: Stayman, 2♦/2♥/4♦/♥: TR; 2♠/2NT=♣/♦	smolen	Neg DBL, LEB
2♣	Yes	0	4♥	22+ or strong 8.5 tricks	2♦: +ve; 2♥=bust 2N=8+5+♥		
2♦		6		Weak in either Major	New Suit=Forcing; 2NT=ART Relay		
2♥		6		10-13, 6+♥	2♠, 3♣, 3♦=F1; 2NT ART Relay	2♥-2♠; 3♠=Hx or xxx, 3Y=feature.	
2♠		6		10-13, 6+♠	3♣/♦/♥=F1; 2NT ART Relay	As above	
2NT				20-21 balanced	Stayman+Smolen, Transfer; 2N-3♠=MSS		
3♣		6		PRE	New suit: forcing		
3♦		6		PRE;			
3♥		6		PRE;			
3♠		6		PRE;			
3NT	Yes			Gambling			
4♣		7		PRE;			
4♦		7		PRE;			
4♥/♠		7			4nt= rkcb		
4NT				Blackwood			
5♣+				To play			
						HIGH LEVEL BIDDING	
						RKCB-1403; 4m= KB m;	